

Major League Rules

- A game is one hour and 30 minutes. No new inning shall start after one hour and 15 minutes.
 - *Weeknight games have a one hour, 15-minute drop-dead time until May 15.*
- A maximum of five runs can be scored per half inning. Any natural three outs will end the inning. Regular season only.
- Each team shall track their pitch counts. No Exceptions.
- All Coaches must abide by Little League pitch count restrictions outlined in "Regulation VI Pitchers" to protect the players.
- Eight warm-up pitches for a new pitcher coming into the middle of an inning.
- Stealing is allowed. However, runners may not leave the base before the ball reaches the batter, Rule 7.13. The umpires are instructed to call the runners back if the runner leaves the base early.
- Dropped third strike is playable.
- Catchers must use an approved catcher's glove.
- No swinging of bats inside fence between innings.
- All players are to be in the batting lineup with free substitution.
- Rotate players throughout the year.
- No player shall sit for a second inning defensively until all other players have sat out an inning unless it is for disciplinary reasons.